



Superhero Week 2: June 25-29

It's a bird! It's a plane! It's Kamparama! To welcome our superheroes and kick off the summer in style, we'll be donning our best capes, practicing our magic powers, and blasting off into outer space.

Bucket Activities

Creative Corner	STEM	Movement
A true superhero has to look the part! We will be creating superhero masks and capes, and capturing all the magic moments in our superhero photo booth.	Superheroes know how to use the world around them to defeat the bad guys. This week, we'll be booby trapping an evil villain and conducting daring icy rescues!	Report for duty in our Superhero Training Academy! Wonderwomen and Spidermen will practice their powers flying through obstacle courses, mazes, and of course - capturing evildoers!

Field Trips

- **Tuesday, June 26:** Beresford BBQ \$15
- **Wednesday, June 27:** Aqua Adventure \$25
- **Friday, June 29:** Rockin Jump (all ages) \$250 or Giant's Game \$45

Stay and Play

- **Tuesday, June 26:** Superhero coding game, pop rock pop art painting, and magnetic slime
- **Wednesday, June 27:** Super breath, spinning nerf target practice, and superhero lightning bolt
- **Friday, June 29:** Create a comic book, "pop the dynamite", and Thor hammer cupcakes

Lunch Bunch

- **Monday, June 25:** Pasta & veggie
- **Thursday, June 28:** Taco & fruit